

1939
Production: 24
Starting IPC: 52

v5.0

A. PARATROOPERS: These are special infantry units that attack at a +1 during the first round of combat when the unit is air dropped by a bomber. After the first round, it acts like normal infantry. Both the paratrooper and bomber must begin their movement from an airbase in the same territory.

C. SS PANZER: Starting on turn 2, Germany can build up to 2 of these special armor units per turn, totaling no more than 4 on the board at one time.

E. WOLF PACK: German subs attack at a +1 if 2 or more are participating in the same attack. If at any time during the battle there is only one submarine left in the battle, the sub reverts back to normal attack value.

A. EASTERN FRONT: During the turn of the first German attack on Russia, Germany can pick one land territory to launch a surprise attack against. All German units attack at a +1 and all Soviets defend at a -1.

C. BLITZKRIEG: Germany can make a Blitzkrieg attack on their first turn only. This allows them to make up to 2 attacks per unit if they wish.

Territories		Ships	
Die Roll		Die Roll	
1-6	Becomes Vichy	1-2	Replace with German ship.
7-12	Becomes Free French	3-8	Ship is scuttled and removed
		9-10	Becomes Vichy and moved to nearest Vichy territory.
		11-12	Becomes Free french and moved to nearest Free French Territory.

+ 5 Production if Germany controls Denmark, Oslo, and Narvik while Sweden is neutral or under Axis control.

+ 5 Production if Germany is not at war with the Soviet Union to represent peacetime trade.

+ 3 Production if at least one German land unit is in Cairo.